

# Computational problems in lattice-based cryptography

Steven Galbraith



University of Auckland, New Zealand

- ▶  $\text{LWE}/(\text{I})\text{SIS}$  and modulus switching
- ▶ Approximate GCD
- ▶ Homomorphic encryption
- ▶ Lattices
- ▶ Multi-linear maps

**Please ask questions at any time.**

The logo for AsiaCrypt 2015 features a blue padlock icon with a white arrow pointing to the right, symbolizing security and cryptography. To the right of the icon, the text "2015" is positioned above "AsiaCrypt" in a grey, sans-serif font.

# 2015 AsiaCrypt

November 29-December 3, 2015

Auckland, New Zealand



# Lattice-based cryptography

Lattice-based cryptography refers to any system whose security depends on computational assumptions based on lattices (in contrast to factoring-based cryptography, discrete-logarithm based cryptography, etc).

Some achievements:

- ▶ Fully homomorphic encryption
- ▶ Multilinear maps and iO
- ▶ Attribute-based encryption for general circuits
- ▶ Cryptography based on worst-case assumptions
- ▶ Security against quantum computers (hopefully)

# LWE and (I)SIS

- ▶ Let  $m, n \in \mathbb{N}$  with  $m > n$ .
- ▶ Fix a distribution  $\mathcal{D} \subseteq \mathbb{Z}^m$ .  
Maybe uniform distribution on  $\{0, 1\}^n$ , or discrete Gaussian distribution.
- ▶ Let  $q$  be some modulus (often a prime).
- ▶ LWE (Regev): Given  $(\mathbf{A}, \mathbf{b})$  where  $\mathbf{A}$  is an  $m \times n$  matrix to find  $(\mathbf{s}, \mathbf{e}) \in \mathbb{Z}^n \times \mathbb{Z}^m$ , if they exist, such that  $\mathbf{e}$  is a likely sample from  $\mathcal{D}$  and  $\mathbf{b} = \mathbf{A}\mathbf{s} + \mathbf{e} \pmod{q}$ .
- ▶ (I)SIS (Ajtai): Given  $(\mathbf{A}, \mathbf{b})$  where  $\mathbf{A}$  is an  $n \times m$  matrix to find  $\mathbf{x}$  (if it exists) that is a likely sample from  $\mathcal{D}$  such that  $\mathbf{b} = \mathbf{A}\mathbf{x} \pmod{q}$ .  
This is the “inhomogeneous SIS problem” ISIS.  
**SIS** is the case  $\mathbf{b} = \mathbf{0}, \mathbf{x} \neq \mathbf{0}$ .

# LWE and (I)SIS

- ▶ There are also decisional variants of these problems: Given  $(\mathbf{A}, \mathbf{b})$  to decide whether or not a solution exists.
- ▶ LWE is usually considered in the “low density” case when there is a unique solution  $(\mathbf{s}, \mathbf{e})$ .
- ▶ (I)SIS is usually considered in the “high density” case, when there is more than one solution.
- ▶ LWE can be converted to the case where the vector  $\mathbf{s}$  is also chosen from  $\mathcal{D}$ .
- ▶ Once  $\mathbf{s}$  is a “small vector” one can re-write LWE as (low density) ISIS by writing

$$\mathbf{b} = \mathbf{A}\mathbf{s} + \mathbf{e} = (\mathbf{A}|\mathbf{I}_m) \begin{pmatrix} \mathbf{s} \\ \mathbf{e} \end{pmatrix}.$$

# LWE and (I)SIS

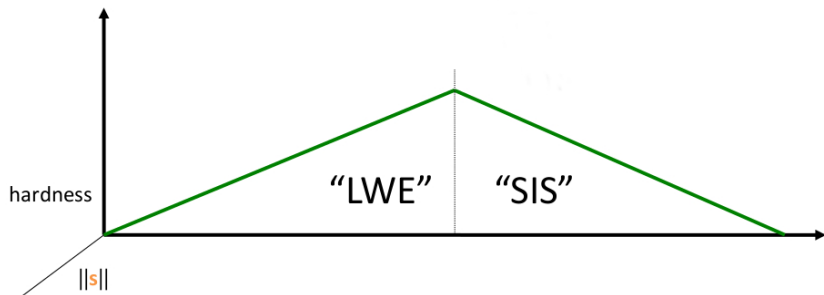


Image by Vadim Lyubashevsky

# Modulus switching

- ▶ Suppose  $\mathbf{b} = \mathbf{A}\mathbf{s} + \mathbf{e} + q\mathbf{k}$  with  $\mathbf{s}$  short.
- ▶ Let  $q'$  be another modulus and set  $\mathbf{b}' = [\frac{q'}{q}\mathbf{b}]$ ,  $\mathbf{A}' = [\frac{q'}{q}\mathbf{A}]$ .  
Then

$$\mathbf{b}' = \mathbf{A}'\mathbf{s} + \mathbf{e}' + q'\mathbf{k}$$

for some “short” vector  $\mathbf{e}'$ .

- ▶ Hence modulus switching turns LWE modulo  $q$  into LWE modulo  $q'$ .
- ▶ One can do a similar thing for ISIS by converting ISIS to LWE, doing modulus switching, and converting back. But it does not necessarily preserve binary vectors.
- ▶ Modulus switching tends to make LWE harder.



# Algorithms for LWE/(I)SIS

- ▶ Lattice reduction/CVP algorithms are best in practice. See: Lindner-Peikert, Chen-Nguyen, Liu-Nguyen, Albrecht-Fitzpatrick-Göpfert.  
For case when secret is a binary vector, Bai-Galbraith gives improved lattice algorithm (ACISP 2014).
- ▶ Blum-Kalai-Wasserman is best in theory: subexponential but needs many samples.  
It can be viewed as a variant of the Goldreich-Levin/Kushilevitz-Mansour Fourier learning algorithm.  
Lyubashevsky shows number of samples can be  $O(n^{1+\epsilon})$ .
- ▶ For (I)SIS when  $m$  very large and  $\mathcal{D} = \{0, 1\}^n$ , can use combinatorial algorithms (Wagner's algorithm or Becker-Coron-Joux).  
See Bai-Galbraith-Li-Sheffield (eprint 2014/593).

# Symmetric encryption from approximate GCD

(van Dijk, Gentry, Halevi and Vaikuntanathan, 2010)

- ▶ Let  $p$  be large prime, known to Alice and Bob.
- ▶ To encrypt  $m \in \{0, 1\}$  to Bob, Alice does:
  - ▶ Choose  $q, e \in \mathbb{Z}$  with  $|e| \ll p$  and  $q$  large.
  - ▶ Compute  $c = pq + 2e + m$ , and send to Bob.
- ▶ To decrypt  $c$  Bob does
  - ▶  $m = \llbracket [c]_p \rrbracket_2$ .
- ▶ Here  $[c]_p$  denotes the integer in  $(-p/2, p/2]$  congruent modulo  $p$  to  $c$ .

# The approximate GCD problem

- ▶ Suppose Eve sees many communications between Alice and Bob.
- ▶ She sees  $c_i = pq_i + (2e_i + m_i)$  for  $1 \leq i \leq k$ .
- ▶ One of her goals might be to compute  $p$ , and hence read all messages.
- ▶ Approx-GCD problem: Given many samples  $pq_i + e_i$  where  $e_i$  is “small” relative to  $p$ , to compute  $p$ .

# Homomorphic encryption

- ▶ A nice feature of this system is that it is homomorphic.
- ▶ Let  $c_1 = pq_1 + 2e_1 + m_1$  and  $c_2 = pq_2 + 2e_2 + m_2$ .
- ▶ Then  $c_1 + c_2 = p(q_1 + q_2) + 2(e_1 + e_2) + (m_1 + m_2)$  is an encryption of  $m_1 + m_2 \pmod{2}$ .
- ▶ Also,  $c_1c_2 = p(\star) + 2(e_1e_2 + e_1m_2 + e_2m_1) + (m_1m_2)$  is an encryption of  $m_1m_2 \pmod{2}$ .

# Can turn into a public key encryption scheme

- ▶ Bob publishes many encryptions of zero  $X_i = pq_i + 2e_i$ ,  $1 \leq i \leq k$ .
- ▶ To encrypt to Bob, Alice chooses  $I \subseteq \{1, 2, \dots, k\}$  and computes

$$c = \sum_{i \in I} X_i + 2e + m$$

and sends  $c$  to Bob.

- ▶ Full security analysis given by van Dijk, Gentry, Halevi and Vaikuntanathan.
- ▶ Variant where  $X_0 = pq_0$  is also given in public key, and computations are modulo  $X_0$ .
- ▶  $(\rho, \eta, \gamma)$ -Approximate GCD problem: Given  $X_1, \dots, X_k \in \mathbb{Z} \cap [0, 2^\gamma]$  find an integer  $2^{\eta-1} < p < 2^\eta$  such that  $[X_i]_p < 2^\rho$  for all  $1 \leq i \leq k$ .  
In what sense is this well-defined?

## Euclid algorithm on approx-GCD

- ▶ Given  $X_1 = pq_1 + e_1, X_2 = pq_2 + e_2$  one can run Euclid's algorithm.
- ▶ Since Euclid considers most-significant bits first, the algorithm will begin the same as if one was computing  $\gcd(pq_1, pq_2)$ .
- ▶ Euclid on  $(a, b)$  computes a sequence  $(r_i, s_i, t_i)$  such that  $r_i = as_i + bt_i$  and  $|r_i s_i| \approx |b|, |r_i t_i| \approx |a|$ .
- ▶ Run Euclid on  $(pq_1, pq_2)$  we expect to get  $r_i = p$  and  $q_1 s_i + q_2 t_i = 1$ .
- ▶ This means  $s_i, t_i \approx q_2, q_1$  and so

$$X_1 s_i + X_2 t_i = p(q_1 s_i + q_2 t_i) + (e_1 s_i + e_2 t_i).$$

As long as  $|e_1 s_i - e_2 t_i| \gg p$  then Euclid does not find  $p$ .

Hence, if  $\gamma - \eta + \rho \gg \eta$  then Euclid is not useful.

Another way to write this condition:  $q_i e_i \gg p$ .

- ▶ Howgrave-Graham has also worked on this problem.

# Adaptive attacks

- ▶ It is standard (and realistic) in crypto to consider the setting where an attacker has access to a decryption oracle.
- ▶ Recall that decryption of ciphertext  $c$  computes  $m = [[c]_p]_2$ . Query decryption oracle on even integers  $c \approx p/2$ . If  $c$  is even then  $c < p/2 \implies [[c]_p]_2 = 0$ , while  $p/2 < c < p \implies [[c]_p]_2 = 1$ . Hence determine secret key  $p$  by binary search.
- ▶ The security notion we would like is called “IND-CCA1”.
- ▶ Problem: To design an IND-CCA1 variant of this scheme.
- ▶ Similar attacks on all homomorphic encryption schemes except Loftus, May, Smart and Vercauteren IND-CCA1 scheme.
- ▶ Micciancio and Peikert (EUROCRYPT 2012) have IND-CCA1 encryption from LWE, but not homomorphic.
- ▶ This conference has a talk on CCA-secure FHE.

- ▶ Let  $\mathbf{b}_1, \dots, \mathbf{b}_n$  be linearly independent vectors in  $\mathbb{R}^n$ .
- ▶ The set  $L = \{\sum_{i=1}^n x_i \mathbf{b}_i : x_i \in \mathbb{Z}\}$  is a (full rank) lattice. Call its elements **points** or **vectors**.
- ▶ Alternative definition: A discrete subgroup of  $\mathbb{R}^n$ .
- ▶ Everyone working with lattices should declare whether their vectors are **rows** or **columns**.  
Today I am using **rows**.
- ▶ The **basis matrix** is the  $n \times n$  matrix  $\mathbf{B}$  whose rows are the vectors  $\mathbf{b}_1, \dots, \mathbf{b}_n$ .
- ▶ A lattice has many different bases.



# Computational Problems (Informally)

- ▶ Shortest vector problem (SVP): Given a basis matrix  $\mathbf{B}$  for a lattice  $L$  find a non-zero vector  $\mathbf{v} \in L$  such that  $\|\mathbf{v}\|$  is minimal. The norm here is usually the standard Euclidean norm in  $\mathbb{R}^n$ , but it can be any norm such as the  $\ell_1$  norm or  $\ell_\infty$  norm.
- ▶ Closest vector problem (CVP): Given a basis matrix  $\mathbf{B}$  for a full rank lattice  $L \subseteq \mathbb{R}^n$  and an element  $\mathbf{t} \in \mathbb{R}^n$  find  $\mathbf{v} \in L$  such that  $\|\mathbf{v} - \mathbf{t}\|$  is minimal.

# Lattice attack on approx GCD

- ▶ Recall  $X_i = pq_i + e_i$ .
- ▶ Consider the lattice whose rows are spanned by

$$\mathbf{B} = \begin{pmatrix} 2^\rho & -X_2 & -X_3 & \cdots & -X_t \\ 0 & X_1 & 0 & \cdots & 0 \\ 0 & 0 & X_1 & & 0 \\ \vdots & \vdots & & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & X_1 \end{pmatrix}.$$

- ▶ Note that

$$(q_1, q_2, \dots, q_t)\mathbf{B} = (2^\rho q_1, e_1 q_2 - e_2 q_1, \dots, e_1 q_t - e_t q_1)$$

is of length  $\sqrt{t}2^{\rho+\gamma-\eta}$ .

# Lattice attack on approx GCD

- ▶ The Gaussian heuristic suggests the lattice contains a vector of length

$$\sqrt{\frac{t}{2\pi e}} \det(\mathbf{B})^{1/t} \approx \sqrt{\frac{t}{2\pi e}} 2^{(\rho+(t-1)\gamma)/t}.$$

- ▶ So for large enough  $t$  then the target vector is especially short and might be found using lattice reduction.

- ▶ Also attacks by: Chen-Nguyen; Coron, Naccache and Tibouchi; Cohn-Heninger.  
These attacks show that the errors (hence, parameter  $\rho$ ) cannot be too small.
- ▶ But mainly the security comes from the size of the  $q_i$  rather than the size of the errors.
- ▶ The suggested parameters make the scheme astronomically large:  $X_i$  has  $\lambda^5$  bits while  $p$  has  $\lambda^2$  bits.
- ▶ In the case  $X_0 = pq_0$ , elliptic curve factoring method finds  $p$  in  $e^{(c+o(1))\lambda} = L_{X_0}(\frac{1}{5}, c + o(1))$  bit operations.
- ▶ Problem: Find an attack that works when  $q$  very large.

# Multi-linear maps

- ▶ Coron, Lepoint and Tibouchi have given a multi-linear map based on somewhat similar ideas.
- ▶ It is too complicated to write down in this talk.
- ▶ Cheon, Han, Lee, Ryu and Stehlé (EUROCRYPT 2015; eprint 2014/906) have broken it.  
(As long as low-level encodings of zero are public.)
- ▶ There were two “fixes” that are already broken.
- ▶ Coron, Lepoint and Tibouchi have proposed a new “fix” (eprint 2015/162)
- ▶ Is the fix secure?
- ▶ Also some work by Lee and Seo (CRYPTO 2014).

- ▶ NTRU: Hoffstein, Pipher, Silverman (ANTS 1998).
- ▶ Rejuvenated by Stehlé and Steinfeld; Lopez-Alt, Tromer and Vaikuntanathan
- ▶ Ring-LWE: Lyubashevsky, Peikert and Regev

# Some applications of Ring-LWE/NTRU

- ▶ Lopez-Alt, Tromer and Vaikuntanathan have given a homomorphic encryption scheme based on NTRU.
- ▶ Brakerski, Gentry and Vaikuntanathan have given homomorphic encryption based on LWE/Ring-LWE.
- ▶ Lyubashevsky has given efficient public key signatures based on Ring-LWE and NTRU.

Efficient signatures: Güneysu-Lyubashevsky-Pöppelmann (CHES 2012); Ducas-Durmus-Lepoint-Lyubashevsky (CRYPTO 2013).

# Multilinear maps (Garg, Gentry, Halevi 2013)

- ▶ A pairing is a non-degenerate, bilinear map  $e : G_1 \times G_2 \rightarrow G_3$ .
- ▶ Typically constructed out of the Weil or Tate-Lichtenbaum pairing on elliptic curves.
- ▶ It would be interesting to have a non-degenerate multilinear map  $e : G_1 \times G_2 \times \cdots \times G_k \rightarrow G_{k+1}$ .
- ▶ We can't really do that yet, but there is something slightly analogous.
- ▶ The one-way function  $g \rightarrow g^x$  is replaced by “randomised encodings”  $a$  of random elements  $x$ .
- ▶ The “multilinear map” is essentially a homomorphic multiplication of these encodings, followed by an operation that “deterministically extracts some bits” from the product.



# Multilinear maps (Garg, Gentry, Halevi 2013)

- ▶ Let  $g$  be a short vector, defining a principal ideal  $I = (g)$  in  $R_q = \mathbb{Z}_q[x]/(x^n + 1)$ . Also need  $g$  invertible and  $g^{-1}$  short.
- ▶  $z \in R_q$  is random and invertible.
- ▶ Public key includes  $y = (1 + gr)/z$ ,  $x_i = gb_i/z$ , and  $p_{zt} = hz^k/g$ , where  $r, b_i$  are short and  $h$  is medium size.
- ▶ To generate “random exponent” one chooses a short vector  $d$  in  $R_q$ .
- ▶ To generate a “randomised (level one) encoding of  $x$ ” one computes

$$\begin{aligned}u &= dy + \sum_i r_i x_i \\ &= (d + g(r + \sum_i r_i b_i))/z = (d \pmod{(g)} + g \cdot \text{small})/z.\end{aligned}$$

- ▶ Idea: It is hard to determine  $d$  given  $u$ .

# Multilinear maps (Garg, Gentry, Halevi 2013)

- ▶ Given randomized (level one) encodings  $u_1, \dots, u_k$  all of the form  $(d_i + g \cdot \text{small})/z$  one computes

$$u = u_1 \cdots u_k = (d_1 \cdots d_k + g \cdot \text{smallish})/z^k.$$

- ▶ We call this “level  $k$ ”.
- ▶ Now, recall  $p_{zt} = hz^k/g$ , so

$$up_{zt} = (d_1 \cdots d_k)(h/g) + h \cdot \text{smallish}.$$

- ▶ Since  $(h/g)$  is a constant and  $h \cdot \text{smallish}$  is smallish too, the most significant bits of the representation of  $up_{zt}$  depend only on  $d_1 \cdots d_k$ .

# Security of GGH multilinear maps

- ▶ Spectacular cryptanalysis by Yupu Hu and Huiwen Jia (eprint 2015/301).
- ▶ GGH may still be used safely(?) in applications like  $iO$  where encodings of zero are not made public.
- ▶ Is there a “fix” for GGH?
- ▶ Are there other attacks on GGH?
- ▶ Cramer-Ducas-Peikert-Regev (building on ideas of Bernstein and Campbell-Groves-Shepherd) show how to compute very short generator  $g$  of principal ideal  $I$  if it exists.

# Differences with pairings

- ▶ For pairings, the “encoding” is  $d \rightarrow g^d$ , which is a one-way function (both phrases important here!)
- ▶ For GGH the encoding is  $d \rightarrow dy$ , which is not one-way, unless one adds extra randomisation in which case it is not a function.
- ▶ Pairings give a group homomorphism from one group to another, typically  $E(\mathbb{F}_q) \rightarrow \mathbb{F}_{q^k}^*$ .
- ▶ GGH gives an “algebraic map” (multiplication of ring elements) followed by a non-algebraic map (extraction of most significant bits).

- ▶ Boneh and Silverberg “explained” why cannot get multilinear maps from algebraic geometry.
- ▶ But their result is about “ideal” multilinear maps. It does not apply to randomised encodings and zero-testing.
- ▶ So is there a way to get randomised encodings and zero-testing from RSA or ECC?

# Conclusions and advice

- ▶ Lattice-based crypto is a very hot topic.
- ▶ Young researchers must learn about lattice-based crypto.
- ▶ There are many open problems.
- ▶ For example, I expect further algorithmic improvements for: approx-GCD, Ring-LWE, homomorphic encryption, multilinear maps.
- ▶ There are very few experts in lattice cryptography. I recommend you to send your paper to the experts for their advice before submitting to a conference or journal.
- ▶ And put your papers on eprint.

# Thank You

